

# Urban Design Peer Review

Economic Development Committee March 3, 2025

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#### **Purpose**



# Provide an overview of the Urban Design Peer Review (UDPR) program



#### Overview of the UDPR Program



- History
- Background
- Objective
- Which projects require review?
- Process
- UDPR Panel
- Overview and Sample Projects
- Opportunities and What's Next?
- Questions



# **History**



- CityDesign Studio created October 2009 with a \$2 million grant from Deedie and Rusty Rose through the Trinity Trust Foundation
- 5-year Public-Private Partnership until 2014
- Stated Purpose:
  - Elevate design consciousness and culture of Dallas
  - Balance social, economic, environmental, and sustainability design
  - Enhance livability for all Dallas residents









# **History**









#### Background



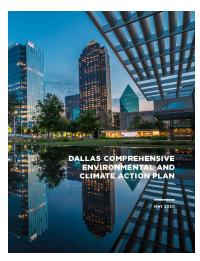
- Prior Urban Design review focus in some TIF District Boards, but review was not consistent across TIF Boards and often design recommendations based on preferences
- Urban Design Peer Review (UDPR) created in 2012 in partnership with Office of Economic Development
- Modeled after Vancouver's UDPR program
- Advisory role [non-regulatory] to TIF district Board and augments staff review
- First projects reviewed January 2013



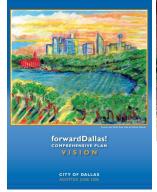
# Background



 Advice and recommendations based on adopted City policies



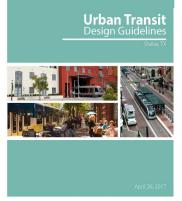


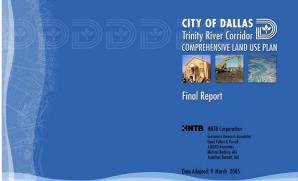














Projects Located in City of Dallas Tax Increment





#### Background



- Advice and recommendations based on Urban Design Guidelines for projects located in TIF Districts
- Focus on universally accepted best practices for high quality urban design (public realm, building placement, materials, orientation, streetscape, multi-modal, open space/park/plaza, connections)
- Does not focus on architectural style

Urban Design Guidelines for Projects Located in City of Dallas Tax Increment Financing Districts



















#### **Objective**



• To provide timely, consistent, and effective urban design advice for applicable and/or identified





# **Objective**



- Ensure goals of City policies are met within the context of urban design
- Ensure new buildings and public spaces demonstrate a higher quality of urban design

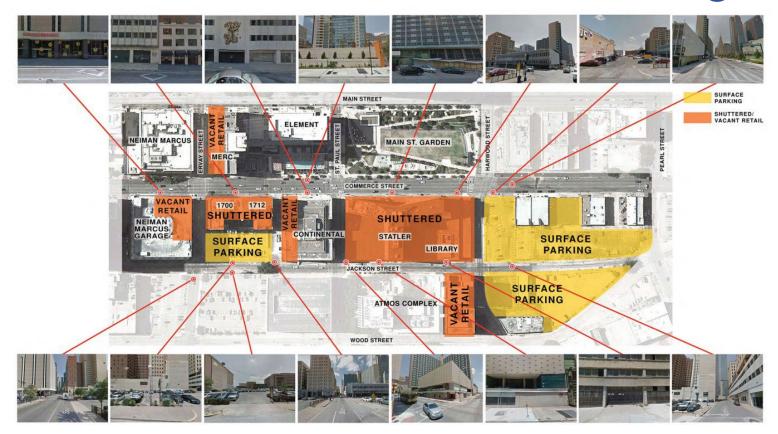




# Objective



- Support creative urban design responses
- Broaden public discussion about urban design





#### Which Projects Require Review?

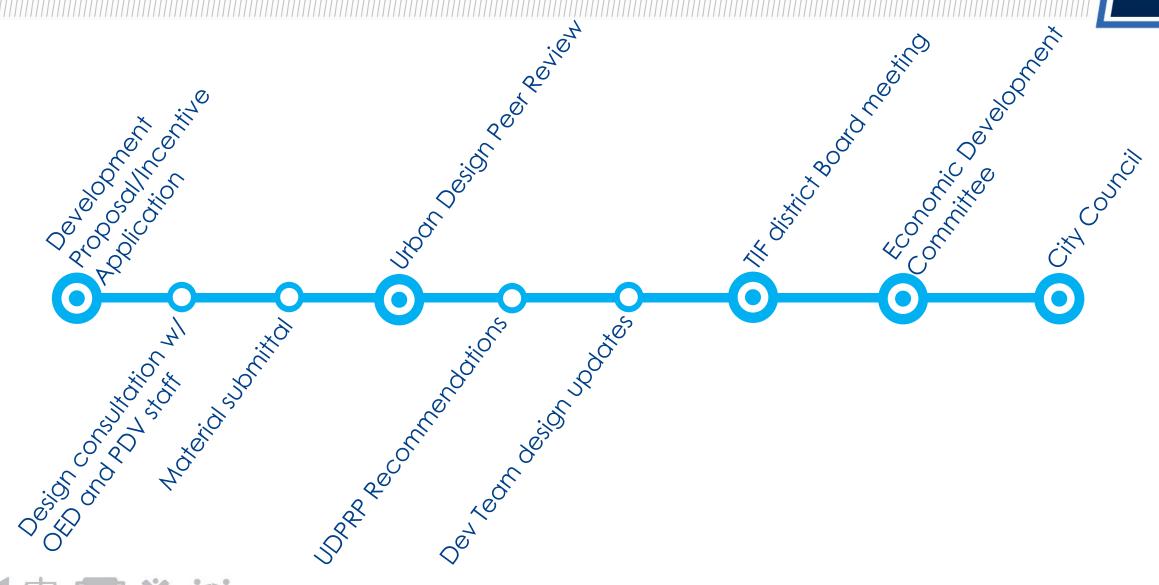


- Private real estate development projects in TIF districts applying to the Office of Economic Development for negotiated development incentives (if project not in a TIF district, OED Director may still require)
- City projects within existing or previous TIF districts or area plans at the discretion of City Management
- Projects at the applicant's request (voluntary)
- Other projects designated by City Manager or PDV, OED, HOU Directors with approval of the City Manager



#### **Process**







#### Panel Composition, Selection, and Terms



- Comprised of no less than 9 members with at least 4 architects, 2 landscape architects, one planner, and 2 engineers
- Each member shall have demonstrated expertise in physical planning, urban design, and high-quality built environments
- Selected from a qualified pool of professional candidates and approved by the City Manager
- Panel members may serve a maximum of four 2-year terms



#### **Past and Current Panel Members**



















































# **UDPR Panel Meetings**

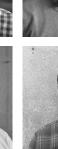
















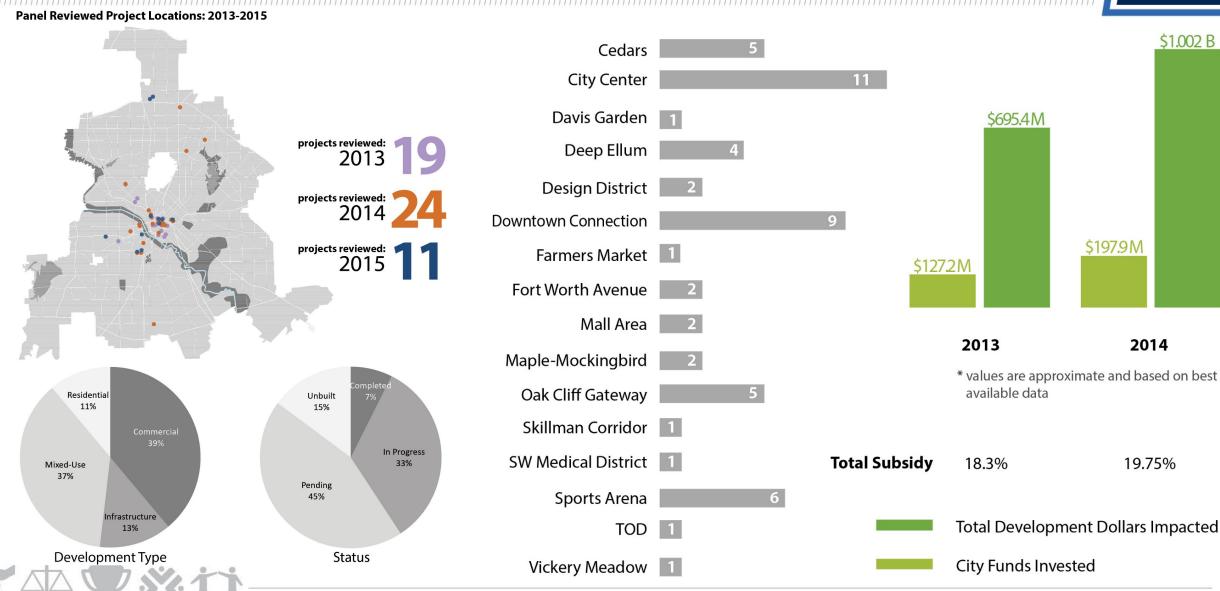






#### Overview of Projects Reviewed 2013-15





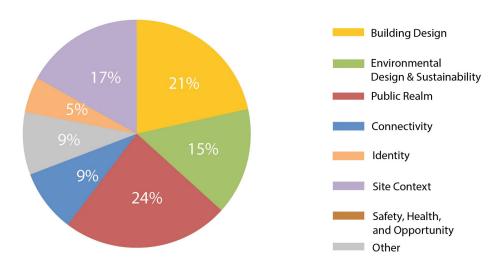
# Overview of Projects Reviewed 2013-15

the panel for projects to return to review after new design changes

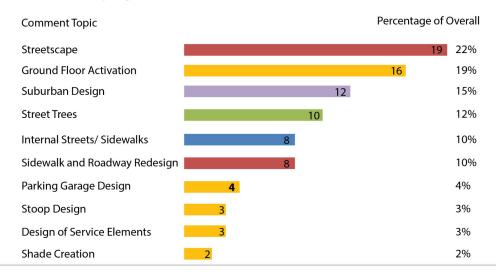


| Comment Theme                         | Considerations   | Summary  |
|---------------------------------------|--|--|
| Building Design                       | <ul> <li>Ground Level Uses</li> <li>Stoop Design</li> <li>Facade Design</li> <li>Materials</li> <li>Service Elements</li> </ul>      | Architectural design and character help weave projects into the existing urban fabric. Architectural treatments, façade design, ground-level programming, and signage directly affect the streetscape and neighborhood. In addition, building form, building height, setbacks, and separation for light are essential to integration on to a site.   |
| Environmental Design & Sustainability | <ul> <li>Street Trees</li> <li>Low-Impact Development</li> <li>Stormwater Management</li> </ul>                                      | Sustainability is a function of economic development, environmental, and social endeavors. Sustainability can be practiced through design when it finds a balance through these three components.  |
| Public Realm                          | <ul><li>Streescape</li><li>Sidewalk/ Roadway<br/>Redesign</li><li>Public Spaces Design</li></ul>                                     | The public realm comprises the space between buildings such as plazas, sidewalks, streets, and parks. A high quality public realm is vital to livable places and encourages lively social interaction. Quality design requires detailed attention to materials, landscaping, surfaces and spaces for vehicles, pedestrians, bickes, inclusion of public art, street furniture, and lighting. |
| Connectivity                          | <ul><li>Internal Streets</li><li>Connection to Transit</li><li>Barriers</li><li>Streets/ Grid</li></ul>                              | Connectivity knits together districts, neighborhoods, nodes, and destinations balancing a network for pedestrian, cyclists, vehicles, and transit. Connectivity encourages walking, bicycling and use of transit reducing the length and number of trips, saves energy, and allows for choice and a more pleasant and interesting trip.  |
| Identity                              | <ul><li>Neighborhood<br/>Character</li><li>Historic Preservation</li></ul>   | Maintain the city's distinctiveness and preserve assets that contribute to a sense of place and history. As the city grows and redevelops, it is critical that the city's and its respective districts' sense of identity and historical heritage is not lost, but preserved and embraced as a guide in future decision-making.  |
| Site Context                          | <ul><li>Suburban Design</li><li>Building Location</li><li>Landscape/ Views</li><li>Adjacent buildings<br/>and public realm</li></ul> | Maintaining harmony and rhythm in the built environment requires an outward approach to design and responce to cues from the surrounding environment, including issues relating to scale and development patterns, siting and massing, and existing built and natural features. The adjacent realm should have a direct influence on the development.  |
| Safety, Health,<br>and Opportunity    | <ul><li>Eyes on the street</li><li>Defensible space</li><li>Quality lighting</li><li>ADA Accessibility</li></ul>                     | Residential and commercial uses should provide a secure environment. Safe and accessible places allow all individuals to participate regardless of social or economic resources, or physical or mental ability. These places promote health and well-being and create opportunities for people to thrive.  |
| Other                                 | Comments for City departments  | Comments issued by the city during review pertaining to working wth various government agencies and departments as well as requests by the panel for projects to return to review after new design changes   |

#### **Comments Made Per Category: 2013-2015**



#### Comments by Topic: 2013-2015

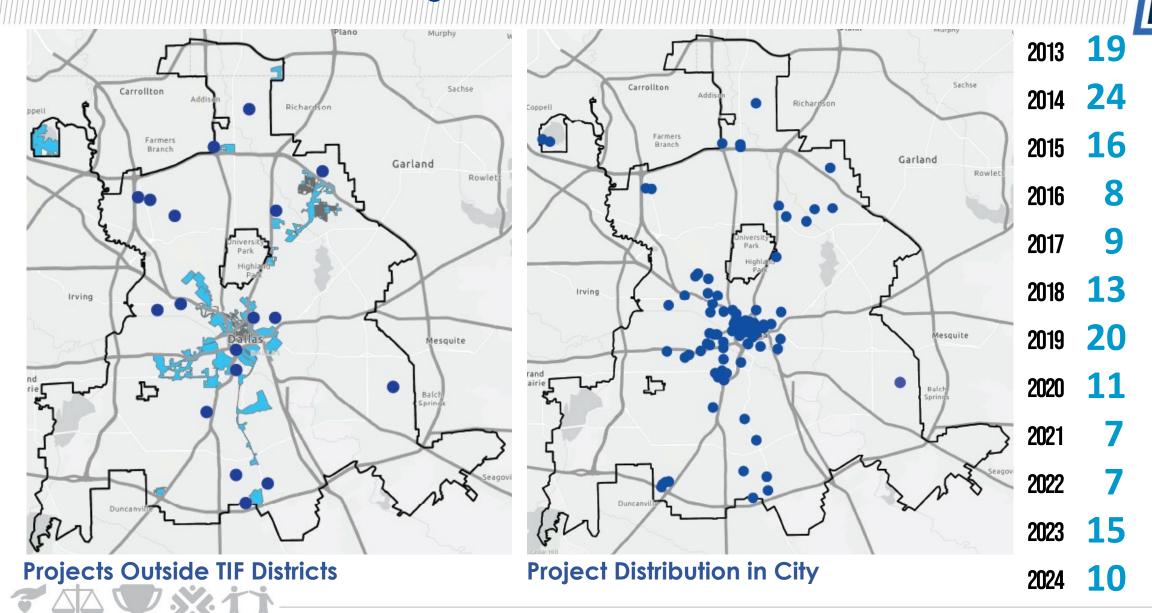




Comments for regulatory agencies

#### Overview of Projects Reviewed 2013-24







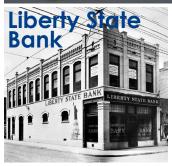






















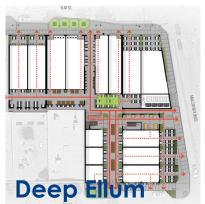


























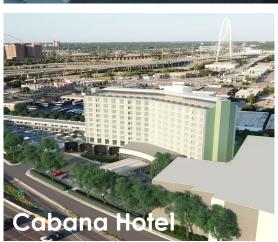


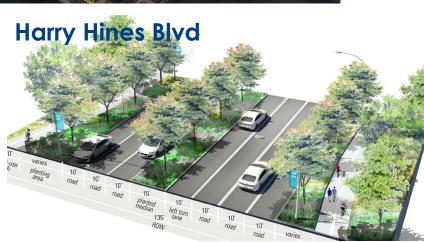


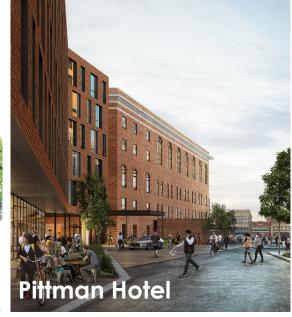








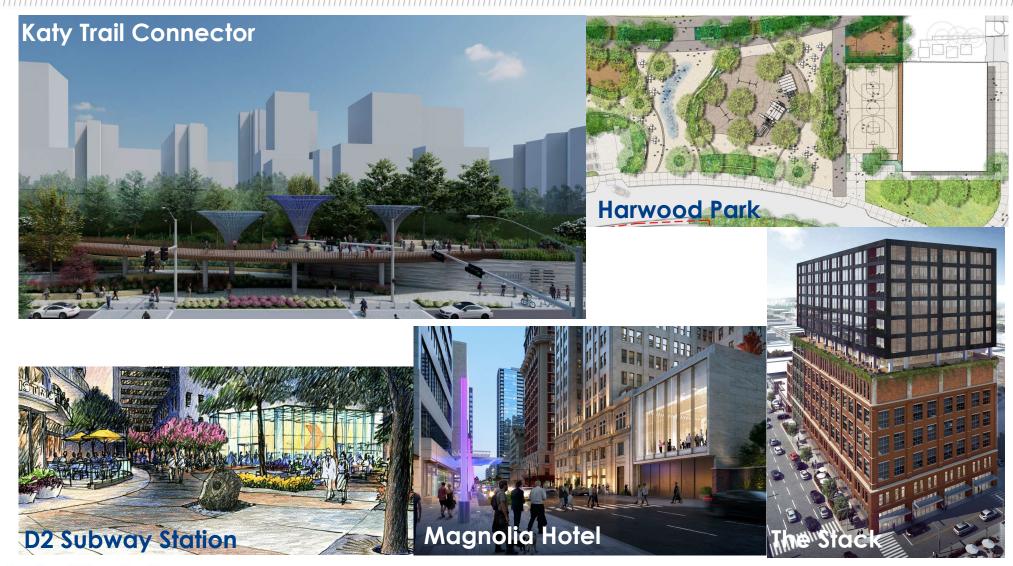














#### Opportunities and What's Next?



- Key City Capital projects
- Significant developments in key areas
- Review upcoming Development Code update
- Any project can be brought in voluntarily



# Questions?



https://dallascityhall.com/departments/pnv/Pages/urban-design-peer-review-panel.aspx









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